

RDC-525

# Merriam-Webster Pagemark Dictionary

with Book Light

User's Guide www.franklin.com

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#### Introduction

Congratulations on your purchase of the RDC-525. You can now use your dictionary as a reading light and bookmark! Clip the unit onto the cover of your book and use the ribbon to mark a page. Lift up the clear hinged lid to turn on the light. Use the light to read your book so you can use this dictionary anywhere you go. With this dictionary you can find over 80,000 entries, correct misspellings, save words to My Word List, sharpen your spelling and increase your vocabulary with learning exercises, and play fun, educational word games. You can also set local and world times using the clocks or store names and numbers

using the databank.

## Key Guide

#### Main Kevs



Turns the product on or off.



Goes to the dictionary.



Goes to the dictionary.



Toggles between the Home and World Time/Date.



Goes to the Games menu.



Toggles between the calculator and Conversions menu.



Goes to the Databank menu.

#### Other Keys



In the dictionary, goes to the Entry screen. In the calculator, clears all entries. In the converter and databank, goes to its main menu.



Backs up, erases a letter, or turns off the highlight at an entry. Shifts to type capital letters and punctuation marks.



ENTER

Enters a word, selects an item, or begins a highlight in an entry.



Displays a help message.



Goes to the Confusables® list. At the Entry screen, types a ? to stand for a letter in a word. At a menu, displays a menu item. At a dictionary entry, displays the headword. In games, reveals the word and forfeits the game. Goes to the Learning Exercises menu.



Goes to the Setup menu.



#### **Direction Keys**

Move in the indicated direction.



Goes to the next entry.



Goes to the previous entry.



At menus and dictionary entries, pages down. At the Entry screen, types a space.

#### Key Combinations\*



At a dictionary entry, goes to the top or bottom of an entry. At menus, goes to the top or bottom of a list.



At the Entry screen, types an asterisk to stand for a series of letters in a word. In games, gives a hint or shuffles the letters.

<sup>\*</sup>Hold down the first key while pressing the second.

#### Calculator Keys Types numbers.

Q-P A(1/x)Calculates a reciprocal. S(√x) Calculates a square root.

D(x2) Squares a number. Calculates a percentage. F(%)

Inserts a decimal point.

G(.) H(+), J(-)

Adds. subtracts, multiplies or divides K(x), L(÷) numbers. Z(+/-)Changes the number on the screen

to a negative or positive number.

Adds the number on the screen to

X(M+)the number stored in the memory.

C(M-) Subtracts the number on the screen from the number stored in the

memory.

V(MR) Recalls the number stored in the

memory.

B(MC) Clears the memory.

# √ Help is Always at Hand

You can view a help message at any screen by pressing **HELP**. Use the direction keys to read the message. To exit help, press **BACK**. To read a tutorial describing how to use the product, select *Tutorial* from the Setup

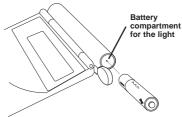
# ✓ Follow the Arrows

menu.

The flashing arrows on the right of the screen show which arrow keys you can press to move around menus or view more text.

## Replacing the Battery

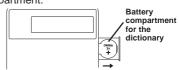
Your RDC-525 contains a light and a dictionary that use separate batteries. The light uses two (2) AAA batteries. The dictionary uses one (1) CR-2016, 3-volt lithium battery.



## ➤ Light

Replace the two AAA batteries when the light begins to dim. **Note**: replacing the batteries for the light does not affect the performance of the dictionary. **Note**: to extend battery life when you are not using the light, please be sure shut the light off by pushing the hinged lid all the way down.

- 1. Push the clear hinged lid all the way down to turn off the light.
- 2. Use your thumb to push open the door to the battery compartment.
- Remove the old batteries, if necessary, and insert the new ones with the positive (+) end facing out.
- Close the door to the battery compartment.



#### ➤ Dictionary

Replace the one CR-2016, 3-volt lithium battery when the dictionary screen begins to dim. **Important!!** Before you follow these steps please have the new battery at hand

- 1. Turn the unit off.
- 2. Slide the battery compartment out from the RDC-525.

The battery compartment is located on

- the right side of the RDC-525, below the LCD.
- 3. Remove the old battery, if necessary, and insert the new one with the positive (+) side facing up.
  - 4. Replace the battery cover.

Warning! If the battery wears out completely, or if you take more than a few seconds while changing the battery, any user-entered information will be erased. You should always keep written copies of your important information.

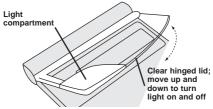
Battery disposal: Do not dispose of batteries with normal household waste. Please obey your local regulations when disposing used batteries.

#### **Battery Precautions**

- · Non-rechargeable batteries are not to be re-charged. Never recharge batteries that come with the device:
- Rechargeable batteries are to be removed from the device before being charged;
- Rechargeable batteries are only to be charged under adult supervision;

- Only batteries of the same or equivalent type as recommended are to be used: · The supply terminals are not to be
- short-circuited: · Do not expose batteries to direct heat or try to take batteries apart. Follow the battery manufacturer's instructions
- for battery use; Always remove a weak or dead battery from the device:
- To avoid damage caused by leakage of the battery fluid, replace the battery or batteries once every two years regardless of how much the device has been used during that time;
- · Should a battery leak, the device may compartment immediately, avoiding contact with your skin.
- become damaged. Clean the battery · Keep batteries out of reach of small children. If swallowed, consult a physician immediately.

## Using the Light

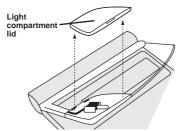


To turn on the light, open the clear hinged lid. To turn off the light, push the clear hinged lid all the way down.

Two (2) replacement bulbs are included with your product. **Note**: To order replacement bulbs, please call customer service at 1-800-266-5626.

To replace a bulb, follow these steps:

 With light pressure, press your thumb on the latch and push up to snap open the bulb compartment.



2. Remove the light socket from the clip.



- 3. Gently pull the old bulb out of the socket.
- 4. Put the two prongs of the new bulb into the holes of the socket and push it into place.
- 5. Replace the light socket in the clip.
- Place the two tabs of the compartment lid in the back slots, then push down on the lid until it snaps into place.

#### Setting the Clock

The clock lets you set a Home Time and view local times around the world. You must set the Home time before viewing World Times as World Times are based on Home Time.

## Setting Home Time

- 1. Press 🕦.
  - You see the Home Time mode.
- 2. Press **S** to enter the setting mode.
- 3. Press **ENTER** to select *Set Time* 
  - Format.

    Press ▼ or ▲ to cycle through the 12- and 24-hour Day/ Month/Year
    - formats. Press **ENTER** to save your selection.
- Press ▼ to highlight Set DST and press ENTER to select it.
  - Press ▼ or ▲ to cycle between *DST*On or *DST* Off. Press **ENTER** to select your choice.

5. Press ▼ to highlight Set Home Time and press ENTER to select it. Press ▼ or ▲ until the current hour

is displayed. Press to move to minutes, then press v or until the current minute is displayed.

Press ENTER to set the time. press ENTER to select it.

6. Press ▼ to highlight Set Date and Use ▶ or ◀ to move to the next or previous field. Use ▼ or ▲ to scroll to the current day/month/year. Press ENTER to set it. Press ▼ to highlight Set City and

press ENTER to select it. Press ▼ or ▲ until your local city is

displayed. Press ENTER to select it. Press to exit setting mode.

# Setting World Time

- Press until you see World City.
   Press to enter Setting Mode.
- 2. Press **ENTER** to select *Set DST*.
- 2. Press ENTER to select Set DST.
  Press ▼ or ▲ to cycle between DST On or DST Off. Press ENTER to select your choice.
- Press ▼ to highlight Set World City and press ENTER to select it.
   Press ▼ or ▲ until the city you want is displayed. Press ENTER to select it.
- Press to exit Setting Mode and see the World City time.

## **Changing the Settings**

When using this dictionary, you can adjust the screen contrast, the shutoff time, and the type size. The shutoff time is how long your RDC-525 stays on if you forget to turn it off

- 1. Press SETUP.
- Press ▼ or ▲ to highlight Contrast, Shutoff, or Type Size in the Settings menu.
- 3. Press ENTER.
- Press ▼ or ▲ to highlight a new setting and press ENTER to select it.
   Press BACK to leave the setting unchanged.
- Press CLEAR to return to the Entry screen.

# Viewing a Demonstration or Tutorial

You can view a tutorial or a demonstration

- of this dictionary at any time.

  1. Press **SETUP**.
  - 2. Press to select the About menu.
  - 3. Press ▼ or ▲ to highlight either *Tutorial* or *View Demo*.
- Press ENTER.

To stop the demonstration or exit from the Tutorial and go to the Entry screen, press **CLEAR**.

#### Finding Definitions

It's easy to look up a word in this dictionary. Simply type it in at the Entry screen.

- 1. Press 🚳. 2. Type a word (for example, study).
  - To erase a letter, press BACK. To type a capital, hold CAP and press

a letter key. To look up a hyphenated word, type a

- space in place of the hyphen.
- Press ENTER to view the definition. Press ▼ or SPACE to scroll down
- through the definition. Press NEXT or PREV to view the next
- or previous definition. 6. Press CLEAR to return to the Entry
  - screen.

## **Correcting Misspellings**

If you misspell a word, don't worry. It will be corrected automatically. You can even spell it phonetically.

- Type a misspelled word (for example, chear).
- To erase a letter, press BACK.

Press ▼ or ▲ to highlight a

- Press ENTER.
  If there is more than one word in the correction list, you see the list. If there is only one correct word, you go to the definition.
- correction.
  4. Press ENTER to view its dictionary
  - entry.

    To go back to the correction list, press

    BACK
- 5. Press CLEAR when finished.

## Finding Confusables®

Confusables are homonyms and spelling variants that are easy to confuse. If a word has Confusables, CONF will flash in the upper right of the screen.

- Type a word (for example, rain) and press ENTER.
- 2. Press ?\*.
- Confusables are displayed with identifying words.
- 3. Press **ENTER** to highlight the first word.
- Press ▼ or ▲ to move the highlight to the word you want.
- Press ENTER to search for a definition.
- Press CLEAR to return to the Entry screen.

#### Finding a Letter in a Word

If you know how to spell part of a word, you can use MatchMaker™ to find words containing those letters by typing a question mark (?) in place of each unknown letter

- 1. Press 🚳.
- 2. Type a word with ?'s (for example, st??v).
- 3. Press ENTER.
- Press ▼ or ▲ to move the highlight to the word you want and press ENTER to view its definition.
- 5. Press **CLEAR** when finished.

✓ Word Finding Tips
You can also use ?s to help solve
crossword puzzles. For example, you
can search for a five-letter word in

can search for a five-letter word in which the second letter is **h** and the last letter is **w**. Enter ?h??w to see possible answers.

# Finding a Series of Letters

You can also use MatchMaker™ to find prefixes, suffixes and other parts of words. To do so, type an asterisk (\*) in a word. Asterisks stand for a series of letters

Note: If you type an asterisk at the beginning of a word, it may take a little while to find the matching words.

- 1. Type a word with an \* (for example. intra\*). To type an asterisk, hold CAP and
- press ?\*.
- 2. Press ENTER.
- Press ▼ or ▲ to move the highlight to the word you want and press **ENTER** to view its definition.
- Press CLEAR when finished.

#### **Highlighting Words**

Another way to look up words is by highlighting them in dictionary entries or word lists. Then you can find their definitions, Confusables®, or add them to My Word List.

At any text, press **ENTER** to start the highlight.

To turn the highlight off, press **BACK**.

2. Press the arrow keys to highlight a word.

To ... Press ...

define the word ENTER

view Confusables ?\*

add to My Word List LEARN

## **Using My Word List**

You can save up to 40 words in *My Word List* for personal study or review. **Warning:** All the words in *My Word List* will be erased

All the words in *My Word List* will be clased if the dictionary battery runs out of power, or the RDC-525 is reset.

Adding Words

# 1 Press I FARN

- Press ENTER to select My Word List.
  If you have not added words to your word list, Word List: Empty appears.
- Highlight Add a word and press ENTER.
   Type a word and then press ENTER to add it
- add it.
  ➤ Viewing My Word List
  - 1. Press **LEARN** and select *My Word Lis*t.
  - 2. Highlight *Word list: x word(s)* and press **ENTER**.

You see the word or words you added.

# ➤ Adding Highlighted Words

At any text, you can highlight a word and add it to Mv Word List.

- 1. At text, press ENTER to start the hiahliaht.
- 2. Use the arrow keys to highlight the word vou want. Press LEARN.
- Add "your word" appears in the menu. 4. Press ENTER to add the word.

# ➤ Deleting One Word from My Word I ist

- 1. Press **LEARN** and highlight My Word List
- 2. Press ▼ or ▲ to highlight Delete a Word and press ENTER.
- Press ▼ or ▲ to highlight the word
- you want to remove and press ENTER. The message Word deleted appears on the screen and the word is removed from My Word List.

#### ➤ Erasing My Word List Press LEARN and select Mv Word List.

- 2. Press ▼ or ▲ to highlight *Erase the* List
- Press ENTER. 4. Press Y to erase the entire list. Press N to return to the My Word List menu without erasing the list.
- ✓ Adding Words Not Found in This Dictionary

When you add a word not in this dictionary, you are given three options: Cancel, Add Anyway, or Correction List.

Select an option. Caution!! Adding words to My Word List not found in this dictionary uses considerably more memory than words that are. If you add

only words that are not in the dictionary, My Word List may only hold as few as

ten (10) words.

## **Using Learning Exercises**

You can test your spelling skills and improve your vocabulary with Learning Exercises.

# ➤ Spelling Bee

1. Press **LEARN**.

 Press ▼ or ▲ to highlight Spelling Bee and press ENTER.

You can use words from *My Word List* or words in the *SAT\* Word List*.

**Note:** Because you cannot type accents, accented words from *My Word List* will not be used in *My Spelling Bee*.

Select the list you want and press FNTFR

A word will flash on the screen for you to spell.

4. Type in the word you just saw and press

ENTER to see if you spelled it correctly.

5. Proce ENTER to see the definition of the

Press ENTER to see the definition of the word or press SPACE for a new word.

6. Press CLEAR when finished.

# ➤ Flashcards

- Press LEARN.
  - Press ▼ or ▲ to highlight Flashcards and press ENTER.
- You can use words from My Word List or words in the SAT\* Word List.
- Select the word list you want and press ENTER.
   A word will be displayed on the screen for
- you to study or define.

  4. Press CLEAR when finished.
  - 4. F1633 CLLAIN WHEIT IIIIISHEU

#### **Storing Names & Phone Numbers**

This product has a databank that can save as many as 100 names and phone numbers. The total amount of names and numbers that you can save depends upon the number of characters in each entry.

## ➤ To Add an Entry to the Databank

- 1. Press 🕙 .
- Use ▼ to highlight New Entry and press ENTER
- Type a name and then press ENTER.
   Each name can contain up to 30 characters, including spaces, with letters appearing as capitals. Note: Accented characters are not supported in the databank.

To delete a character, press **BACK**. To edit, press **4**.

To Type ... a space SPACE a hyphen J a period ...

an apostrophe CAP and .'

Use the numbered keys to type a phone number and then press ENTER. To type a hyphen between the parts of a phone number, press **J. Note:** You cannot type letters in a phone number.

#### ➤ To View the Databank

- 1. Press 🕮.
- Press ▼ or ▲, if needed, to see View List and then press ENTER.
- To view a name, type it or use ▼ or ▲ to see the name you want.

#### ➤ To Edit Databank Entries

- 1. Press 🕮 .
- Press ▼ or ▲ , if needed, to see Edit Entry, then press ENTER.
- 3. Type the name you want to edit, or use

  ▼ or ▲ to select it, then press

  ENTER

ENTER.
Edit the name field. You can use BACK to delete characters. Press ENTER to move to the number field. Edit the Number field and press ENTER to save all changes. To cancel the edit and return to the Databank menu without saving changes, press

#### ✓ Keep Copies of Important Data Warning! Your databank information is safely stored in memory as long as the dictionary battery supplies power. However, if the dictionary battery loses all power, this information will be permanently lost. Always keep written

# copies of your important information. To Delete an Entry from the Databank

- 1. Press .
- Press ▼ or ▲ to highlight Delete Entry and then press ENTER.
- 3. Press ▼ or ▲ to highlight the entry you want to delete.
- 4. Press ENTER.
- Press Y to delete the entry or N to cancel the deletion.
- ➤ To Erase All the Databank Entries Warning! This procedure permanently erases all the names and numbers in
  - your databank.
  - Press ▼ or ▲ to highlight Erase all data and then press ENTER.
  - 3. Press **Y** to erase all the entries or **N** to cancel the operation.

## Using a Password

You can use a password to keep the information in the databank private. The password is requested when the unit is turned on and the databank is accessed.

**Password Warnings** Warning! After you set the password, you must enter the password to access the databank for the first time during a session. Always record your password and keep it in a separate place. If you forget the password, you must reset the unit to access the databank. Warning! Resetting the unit erases all user-entered information. Always keep written copies of your data. Use the end of a straightened paper clip to gently press the reset button. If the unit does not reset after pressing the reset button, remove the batteries, wait at least two minutes, and then re-install them. For battery instructions, see "Replacing the Battery".

# ➤ Password Setup

- 1. Press .
- Press ▼ or ▲ to see Set Password and press ENTER.
   Type a password and then press ENTER.
- 3. Type a password and then press ENTER
  Your password can have up to 8
  characters.
  You are prompted to retype your
  - password, and press ENTER to confirm.

    To test the password, press ON/OFF.
- To test the password, press ON/OFF twice, press type the password, and press ENTER.
- press **ENTER**.

  5. To disable the password, repeat Steps 1 and 2 above, and press **ENTER** when *Enter Password* displays.

#### **Playing the Games**

#### ➤ Selecting a Game

- 1. Press 🌉.
- Use the arrow keys to move the highlight to the game you want.
- 3. Press ENTER to select it.

#### ➤ Changing Game Settings

You can choose the skill level for a game.

- 1. Press 🌉.
- Press CAP and then ▼ to highlight Game Settings and press ENTER.
- Press ▼ or ▲ to highlight a new setting.
- Press ENTER when finished to save the new settings. Press BACK to return to the Games list.

#### ➤ Getting Help in the Games

During any game you can read instructions by pressing **HELP**. In any game, except *Tic Tac Toe*, you can get a hint by holding **CAP** and pressing ?\* or reveal the game word or words by pressing ?\*. **Note**: If you reveal the word or words, you lose the round.

## Hangman

Dictionary Hangman uses all the words in the dictionary for the game. SAT Hangman uses only the words in the SAT Word List and User List Hangman uses the words you entered in My Word List. The rules for all three games are the same. Hangman selects a mystery word and challenges you to guess it letter by letter. The letters of the mystery word are hidden by question marks. The number of guesses remaining is indicated by #'s. Type letters that you think are in the mystery word. If you are correct, the letter

#### Jumble

As in Hangman, the three Jumble games draw from the three different lists. The rules for all three games are the same.

Jumble tests your ability to unscramble letters

appears in place of the corresponding

question mark or marks.

Jumble tests your ability to unscramble letters and form words. Jumble shows a series of letters. Type words made from these letters and then press **ENTER**. Hold **CAP** and press

?\* to shuffle the letters in the root word. To see the definition of a particular word, use ▼ or ▲ to move the highlight to the word

you want and press . Press BACK to

# return to Jumble. Anagrams

Anagrams challenges you to find all of the words that can occur within a selected word. Each letter can only be used as many times as it appears in the selected word. Each anagram must be a specified minimum length. This will flash on the screen before each game. The number of possible anagrams is shown on the right side of the

screen.

Type an anagram and then press ENTER.

Use the arrow keys to view anagrams you've already entered. Hold CAP and press ?\* to shuffle the letters in the selected word. Press ?\* to end a round and reveal the word.

Press To see the definition of the word.

Press BACK to return to Anagrams.

### Tic-Tac-Toe

In Tic-Tac-Toe, your challenge is to get three X's in a row before your opponent can get three O's in a row. You can choose to play 1 Player Tic-Tac-Toe in which you play against the RDC-525 or 2 Player Tic-Tac-Toe in which you play against a friend. Use the arrow keys to move your X to the spot that you want and then press ENTER. Then your opponent, either the computer or a friend, will place an O. The game ends when one

side places three in a row or if there is a tie.

## **Using the Calculator**

### ➤ Making Calculations

- 1. Press 🛜.
- Type a number.You can type up to 10 digits.
- 3. Press H(+), J(-), K(x), L(÷) to add, subtract, multiply, or divide.
- 4. Type another number.
- Press ENTER.
   To repeat the calculation, press ENTER again.
- Press CLEAR to clear the current calculations.

## ➤ Using the Calculator Memory

- In the Calculator, make a calculation or type a number.
- To add the number on the screen to the number stored in memory, press X(M+).
   To subtract the number on the screen from the number stored in memory, press C(M-).

*M* indicates the number is stored in memory.

- To retrieve the number from memory, press V(MR).
- 4. To clear the memory, press B(MC).

## Using the Converter

The converter allows you to easily convert measurements and currency.

### Making Metric Conversions

- 1. Press until you see the Conversions menu.
- Press ▼ to select a conversion category and press ENTER.
- Type a number after one of the units.
   Press ▼ or ▲ to move between the lines.
   Press BACK to delete a number.
- 4. Press **ENTER** to convert it.
- 5. Press **CLEAR** when finished.

# ➤ Making Currency Conversions

- Press until you see the Conversions menu.
- Press CAP and then ▼ to highlight Currency Converter and then press ENTER.
- Enter a conversion rate and press ENTER.

The rate should be in units of the other currency per one unit of the home currency (*n* other/1 home).

- Enter an amount for the home or other currency.
  - Press ▼ or ▲ to move between the lines. Press BACK to erase a number.
- Press ENTER to convert it.

# Resetting Your RDC-525

If the keyboard fails to respond, or if the screen performs erratically, perform a system reset by following the steps below.

- Hold CLEAR and press ON/OFF. If nothing happens, try Step 2.
- Use a paper clip to gently press the reset button located on the back of the unit.
   Warning! Pressing the reset button with more than light pressure may permanently disable your RDC-525. In addition, resetting the RDC-525 erases settings and user-entered information.

This unit may change operating modes, lose information stored in memory, or fail to respond due to Electrostatic Discharge or Electrical fast transients. Normal operation of this unit may be re-established by pressing the reset key, by pressing ON/OFF, or by removing and replacing the batteries.

### **Specifications**

#### Model: RDC-525

- Batteries: one CR-2016 lithium (dictionary), two AAA (light)
- Size: 7 x 3 3/4 x 1/2 in Weight: 2.5 oz. ISBN 1-59074-273-7

#### Light bulb specifications

- Voltage: 3V Current: 250mA Wattage: .75W
  - Life Hours: 40H Size: 3 x 8 mm
  - Diameter: 3 mm Length: 8 mm
     Contacts

# Contacts

Please have your product number (MWD-520) and date of purchase handy when you call to register. For customer service and technical support call 609-386-8997 or visit us at www.franklin.com.

#### Cleaning, Storage, Problems

To clean, spray a mild glass cleaner onto a cloth and wipe its surface. Do not spray liquids directly on this product. Do not use or store this product in extreme or prolonged heat, cold, humidity, or other adverse conditions. If you have a problem with this product, refer to the warranty.

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#### **FCC Notice**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

**Warning:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no quarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
   Increase the separation between the equipment and receiver.
  - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
     Consult the dealer or an experienced radio/TV
- technician for help.

  NOTE: This unit was tested with shielded cables on the peripheral devices. Shielded cables must be used with the unit to insure compliance.

cables must be used with the unit to insure compliance.

NOTE: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment.

Such modifications could void the user's authority to operate the equipment.

# Limited Warranty (EU and Switzerland)

This product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin for a period of two years from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect due to faulty workmanship or materials.

Products purchased outside the European Union and Switzerland that are returned under warranty should be returned to the original vendor with proof of purchase and description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This guarantee does not affect the consumer's statutory rights.

# <u>Limited Warranty (outside U.S., EU</u> <u>and Switzerland)</u>

This product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin for a period of one year from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect due to faulty workmanship or materials

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This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This guarantee does not affect the consumer's statutory rights.

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THE DURATION OF THE EXPRESS WARRANTY GRANTED HEREIN (C) WARRANTY SERVICE: UPON DISCOVERING A DÉFECT. YOU MUST CALL FRANKLIN'S CUSTOMER SERVICE DESK, 1-800-266-5626, TO REQUEST A RETURN MERCHANDISE AUTHORIZATION ("RMA") NUMBER, BEFORE RETURNING THE PRODUCT (TRANSPORTATION CHARGES PREPAID) TO: FRANKLIN ELECTRONIC PUBLISHERS, INC. ATTN: SERVICE DEPARTMENT ONE FRANKLIN PLAZA BURLINGTON, NJ 08016-4907 IF YOU RETURN A FRANKLIN PRODUCT, PLEASE INCLUDE A NOTE WITH THE RMA, YOUR NAME. ADDRESS, TELEPHONE NUMBER, A BRIEF DESCRIPTION OF THE DEFECT AND A COPY OF YOUR SALES RECEIPT AS PROOF OF YOUR ORIGINAL DATE OF PURCHASE, YOU MUST ALSO WRITE THE RMA PROMINENTLY ON THE PACKAGE IF YOU RETURN THE PRODUCT, OTHERWISE THERE MAY BE A LENGTHY DELAY IN THE

PROCESSING OF YOUR RETURN. WE STRONGLY RECOMMEND USING A TRACKABLE FORM OF DELIVERY TO FRANKLIN FOR YOUR RETURN.